

JON BESGA

DEVELOPER

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ABOUT ME

I highly interested in products and services that use technology to reduce the time we spend on tedious tasks.

I've always considered myself a generalist. My current experience encompasses websites and bot development but I'm always keen to learn new technologies.

My recent interest is in technologies related to data, where I think lies a great potential to discover patterns, and build tools that optimize our lives.

EDUCATION

Computer Science (2011-2015)
UNIVERSITY OF THE BASQUE COUNTRY
Not finished.

LANGUAGES

SPANISH

Native or bilingual proficiency

ENGLISH

Professional working proficiency

SKILLS

Python, Django, Django Rest Framework, PostgreSQL, MySQL, Git, Docker, AWS, Heroku, Flask, Node.js, Express, Sequelize, Knex, Bookshelf.js, HTML, CSS, JavaScript, BeautifulSoup, Telegram Bot API, Unity3D, Arduino, Raspberry Pi, Arch Linux

EXPERIENCE

3DCompare | Full Stack Web Developer

NOVEMBER 2017 - PRESENT

- Design and development of an API using Django Rest Framework and development of new futures with Meteor.
- Design of interfaces with Vue.js.
- Development of customized plugins for Wordpress.
- Integration of current systems with AWS services (RDS, S3, EC2).
- Responsible for migrations from MongoDB to PostgreSQL.

Txomon Consulting | Product Developer

JANUARY 2015 - PRESENT

- Development of a minimum value product for an InsurTech startup involving the integration of smart band APIs like Fitbit and Jawbone.
- Development of customized Wordpress sites and plugins for particulars and schools.
- Development of an affiliate marketing website with an auto-updated catalogue.
- Implementation of bots that interact with Instagram, Twitter and Google services to provide extra features to Telegram users.

Jinn | Technical Business Developer

FEBRUARY 2017 - MARCH 2017

- Development of automated tools for the business development team.

Camp Tecnológico | Technology Specialist

JUNE 2015 - DECEMBER 2016

- Design and teaching programming courses to teenagers from 13 to 17 involving technologies like Unity3D, GameMaker, Python and Javascript.
- Development of an intranet to facilitate the management of 30+ schools and 100+ teachers using Node.js, Bootstrap, Javascript and PostgreSQL.
- Installation and design of a basic control access system to the company's offices using a Raspberry Pi, NFC technology, Arduino and 3D printed pieces.
- Development of virtual reality demos involving interaction between two players on the same computer.

PRIZES

Second and popular prize in Hack2Progress

CIC Consulting Informatico

NOVEMBER 2015

I created an Android application in 24 hours that allows people with speech disabilities to communicate using pictograms, OCR, NFC, QR, Ionic and AngularJS

VOLUNTEERING

ASSOCIATION FOR VIDEO GAME DEVELOPERS

Fostering new connections for video game developers in the Basque Country

DECEMBER 2014 - DECEMBER 2015

- I founded the first association of video game developers in the Basque Country, growing from a university group to a formal organization operating in the whole region

MEMBER OF THE STUDENT COUNCIL IN THE UNIVERSITY

Being an intermediary between the students and the university

SEPTEMBER 2014 - DECEMBER 2015

- Wrote and processed complaints of the students, took part in the meetings with the faculty staff to improve the structure and teaching of the degrees and represented the university in the III RITSI Congress in Salamanca